

Sunday 15/10/17 10.pm





Who am I

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working within the DEFROST research team





Who are we

DEFormable RObotics SofTware







Christian Duriez:

https://team.inria.fr/defrost/team-members/christian-duriez/

Who are we

DEFormable RObotics SofTware







Who are we

DEFormable RObotics SofTware

- INRIA Lille
- University of Lille
- Centrale Lille
- CNRS





Who are we

DEFROST started in 2015

Before we were doing:

- Real-time bio-mechanical simulation
- Haptic rendering & devices
- Control theory

Before (with others) we also made SOFA, a framework for simulation of deformable objects.





SOFA

SOFA started in 2006:

- on github since 2016
- driven by the Sofa-Consortium (federating people, promoting SOFA)
- academic recognition for 2017 +30 papers
- used by several companies (MOOG/InSimo, Anatoscope, ...)

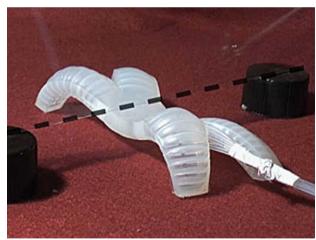
https://www.sofa-framework.org/

https://twitter.com/SofaFramework





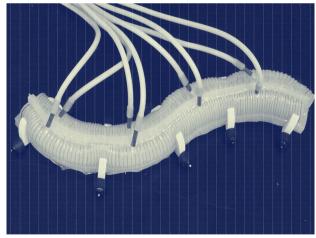
« Soft Robotics is the specific subfield of robotics dealing with constructing robots from highly compliant materials, similar to those found in living organisms. »



Whitesides lab/harvard



http://www.instructables.com/id/3d-Print-An-Artificial-Muscle-Robot-Hand/



EPFL's Reconfigurable Robotics Lab (RRL)



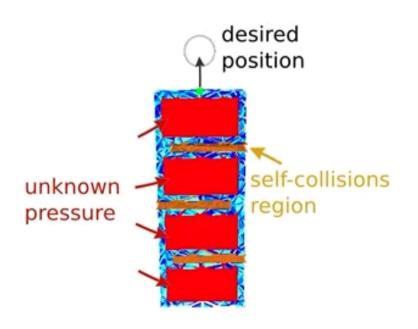




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The motion of these robots is difficult to model.

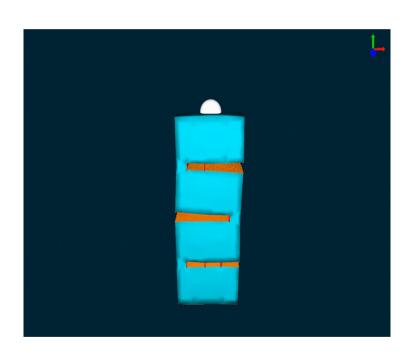


- Infinite number of DOFs
- Under-actuated
 The whole robot's shape IS the actuators
- Use contact with the environment to deform





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Soft-robotics + SOFA

SOFA for robotics started around 2014:

- Sofa base framework
- Soft-robots plugins for Sofa https://project.inria.fr/softrobot/about-softrobots-plugin/ add actuators like cables, fluid, SMA, inverse methods, open & closed loop control.





Prototyping & simulation

Terrestrian Concept

Defrost Team, INRIA, France

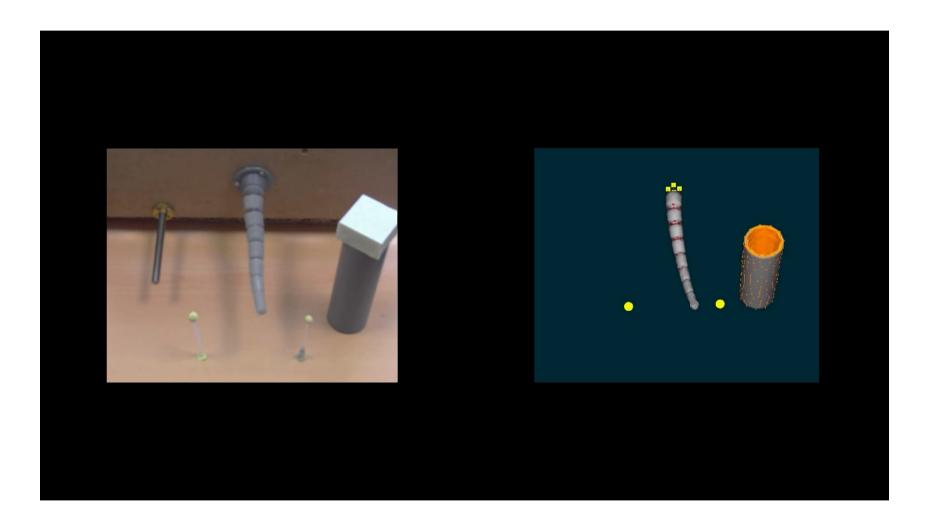
Simulation with SOFA (using interactive FEM Simulation)

Videos are accelerated by a factor of 4 compared to simulation





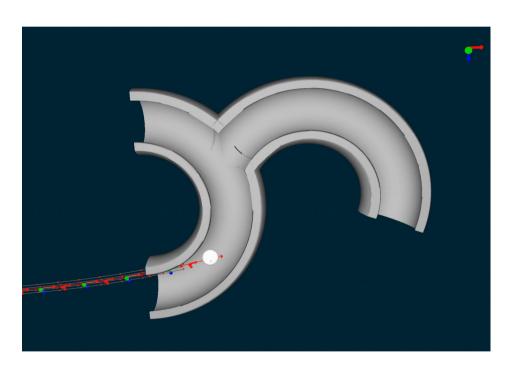
Direct Manipulation

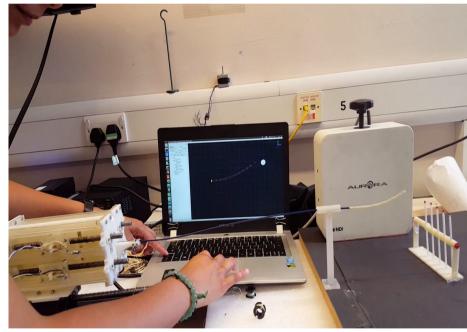






Open Loop Control





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Closed Loop Control

VLC!!!





Demos 1 – runSofa







SOFA robotics a growing ecosystem

- We use for all our developement in all our paper (IROS, ICRA, SORO, AdvancedRobotics)
- TruPhysics (rigid robotics + threading + contact)
 http://www.truphysics.com/
- 2 IROS paper in 2017 not from us (we are not alone :))
 RBO TUB: https://www.youtube.com/watch?v=wvUGK0U2oQU
- University of Napoli
- IRISA

https://github.com/sofa-framework/sofa





The software details of SOFA

C++ core with a component based architecture Features:

- Mechanical modelling: Rigid, Fluids, Deformable objects
 Various deformation law and method (FEM, meshless)
 approaches to simulate continuum material modelling.
- Collision & contact modelling with/out friction
- Time integrator, solvers
- Rendering, User Interactions





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Physics engine

Modelling framework

ODE/Bullet/PhysX

SOFA



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SOFA

Extensible with C++ plugins:

SoftRobots, CGAL, Image, Registration, Kinect, Haptic devices, ROS communication, Beam, Shells,

Meshless methods, CUDA computation

. . . .

Extensible with python components





SOFA integration

runSofa/glut/stand-alone

BlenderSOFA

http://www.digital-trainers.com/blender-sofa-en/

SofaUnity3D & SofaUnrealEngine

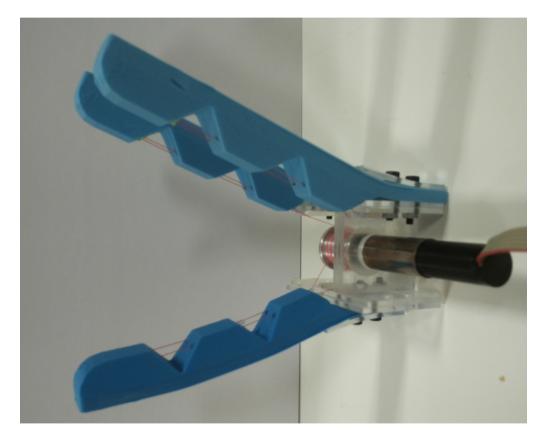
https://www.youtube.com/watch?time_continue=21&v=g_jGwLbPdH4

(i)python integration & batch simulation (on a PC or a cluster).





Live demo – make a soft gripper



M. Manti, T. Hassan, G. Passetti, N. d'Elia, M. Cianchetti, and C. Laschi, "An Under-Actuated and Adaptable Soft Robotic Gripper," Living Machines, 2015.

https://softroboticstoolkit.com/sofa/tutorial



Conclusion

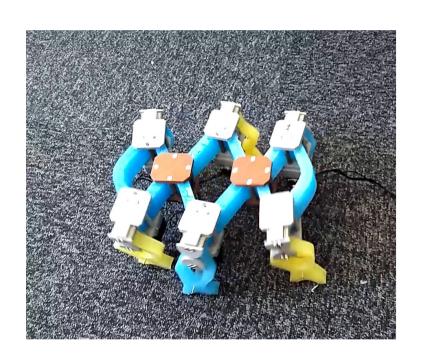
- A « working » framework
- A growing « robotics-sofa » community that benefits from the other sofa contributions.
- But.... there is so much things to do & improve...
 - Modernized UX, improve ROS integration, procedural & interactive CAD modelling, shape optimization, runtime symbolic optimization ...

| Physics engine | Modelling framework | |
|------------------|---------------------|---------------|
| | | |
| ODE/Bullet/PhysX | SOFA | ComSol Abacus |





This presentation agreagates the work from the DEFROST members Thanks!



Special credit to Olivier Goury, Mario-Sanz Lopes, Eulalie Coevot, Thor Bieze for their contribution to this presentation with sildes/pictures/videos

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